

CurveFusion: RGBD-based Reconstruction of 3D Thin Structures

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UCL



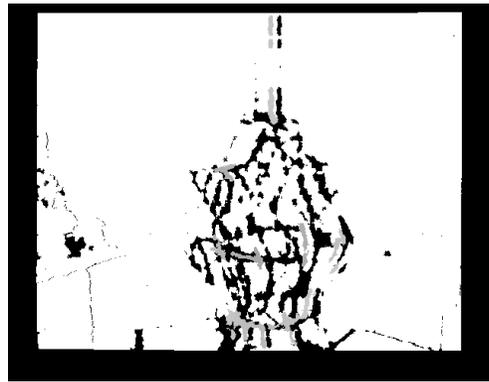
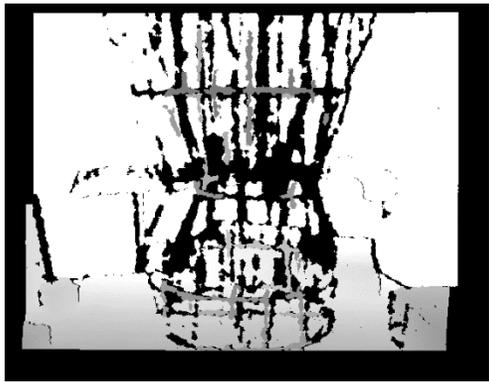
Adobe®



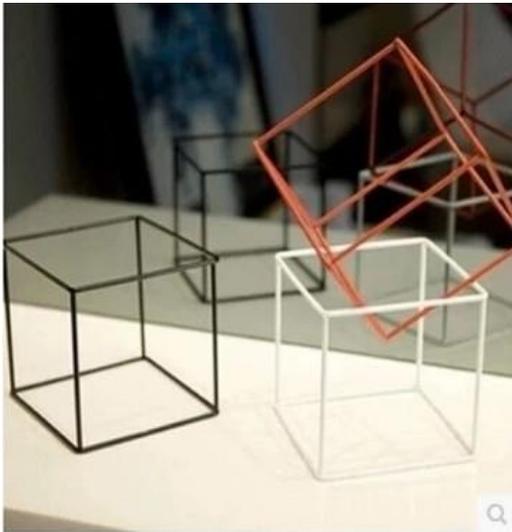
mpi

CurveFusion: RGBD-based Reconstruction of 3D Thin Structures

To reconstruct a 3D tubular model from a sequence of raw RGBD images



Examples of Thin Structures

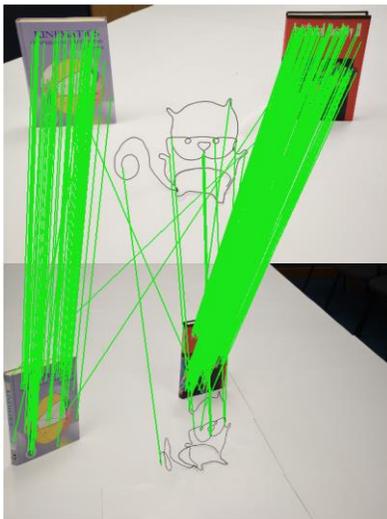


Related Works: Image-based methods

Patch-based Multi-view Stereo (PMVS) [Furukawa and Ponce 2010], [Tabb 2013],
Line3D++ [Hofer et al. 2016], [Usumezbas et al. 2016], [Liu et al. 2017]

- 1) Correspondence problem;
- 2) Low reconstruction quality;
- 3) Sensitivity to camera pose estimation; E.g. [Liu et al. 2017]
- 4) Special image set up. E.g. 40 calibrated cameras used in [Tabb 2013]

Correspondence Problem



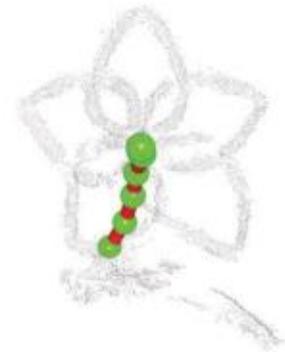
Low Reconstruction Quality



wire object



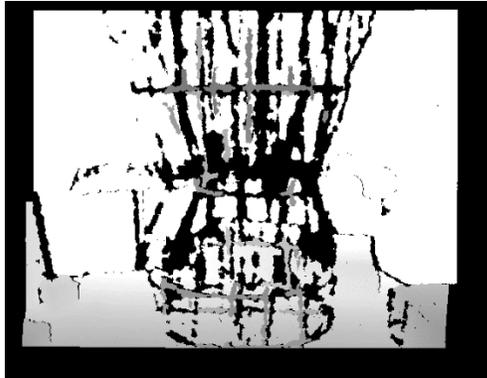
PMVS



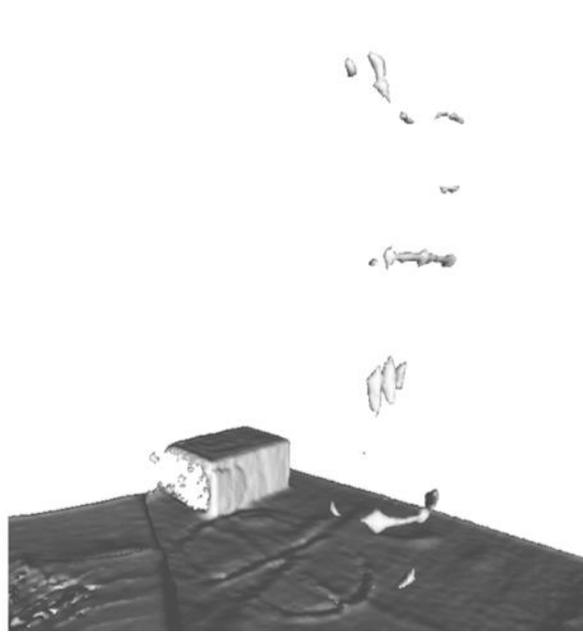
L1-Axis

Related Works: Failure of Existing Fusion Methods

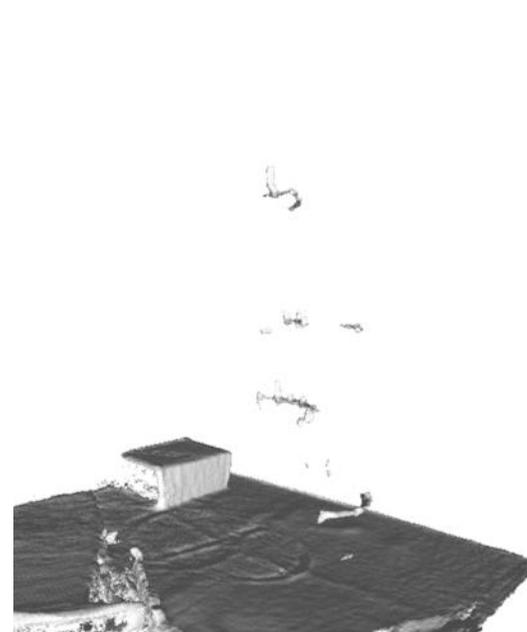
Input



Reference



Volume Fusion^[1]



Kinect Fusion^[2]



Bundle Fusion^[3]

[1] Curless et al. "A volumetric method for building complex models from range images." SIGGRAPH 1996.

[2] Newcombe et al. "KinectFusion: Real-time dense surface mapping and tracking." ISMAR 2011.

[3] Dai et al. "Bundlefusion: Real-time globally consistent 3d reconstruction using on-the-fly surface reintegration." TOG 2017.

Our Reconstruction Result

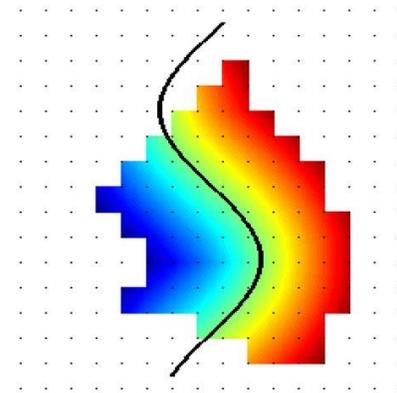
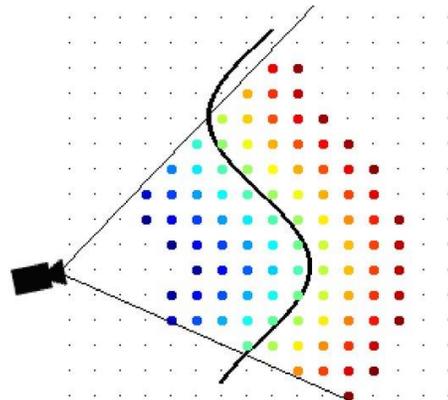


Key Challenges in Wire Reconstruction

1) Noisy depth samples and missing thin structures

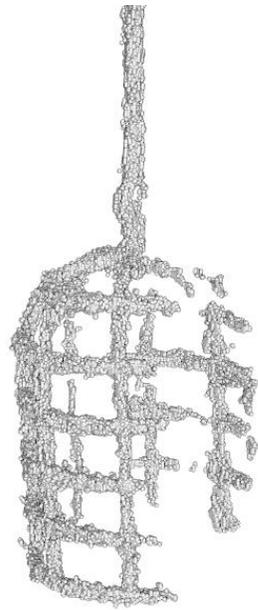


2) Voxel grid cannot represent thin structures well



Curve Skeleton – A New Fusion Primitive

Extract skeletons from depth images



point cloud



curve skeleton

Scanning Video

X 4

Scanning Process

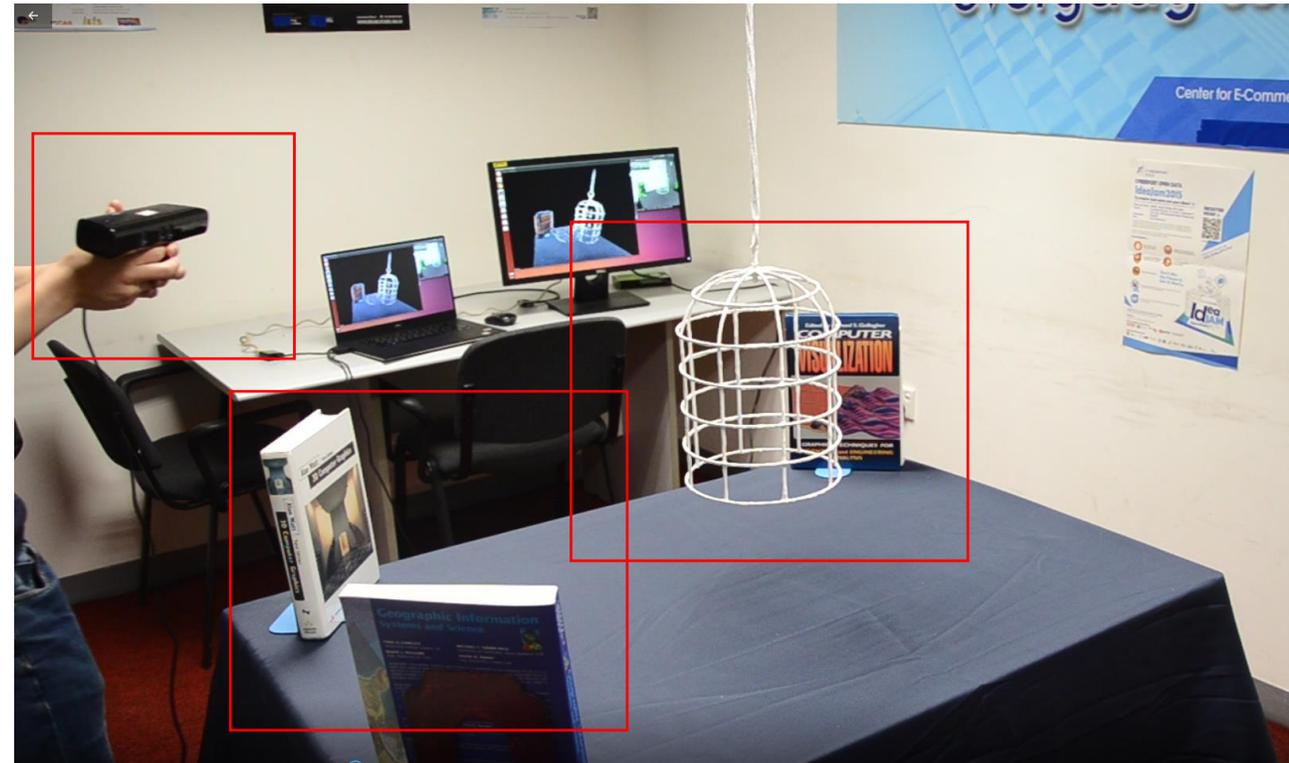
System Setup and Assumptions

System Setup:

- Kinect V1 sensor
- ORB SLAM ^[1] for camera pose

Assumptions:

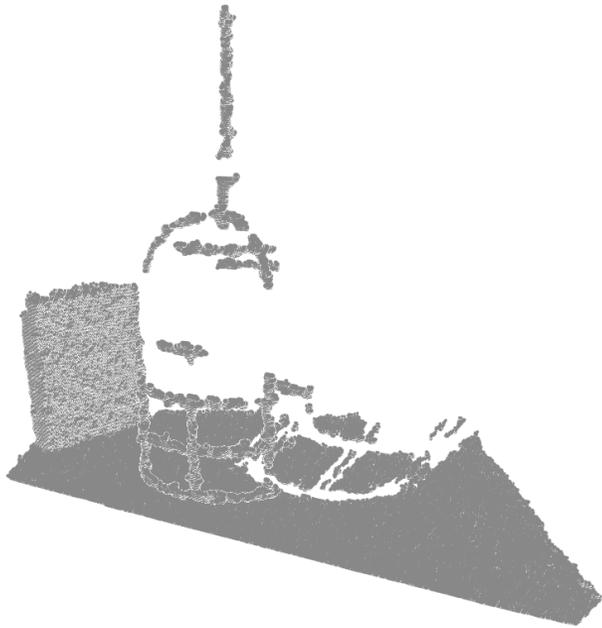
- Sufficient features in background
- Wires of diameter 2 mm and up
- Non-black surface color



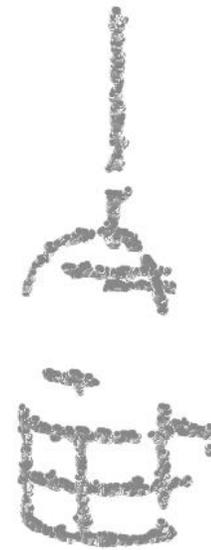
[1] Mur-Artal et al. "ORB-SLAM: a Versatile and Accurate Monocular SLAM System." IEEE Transactions on Robotics, 2015

Key Issue #1: Data Segmentation

Separating point samples of thin structures from background



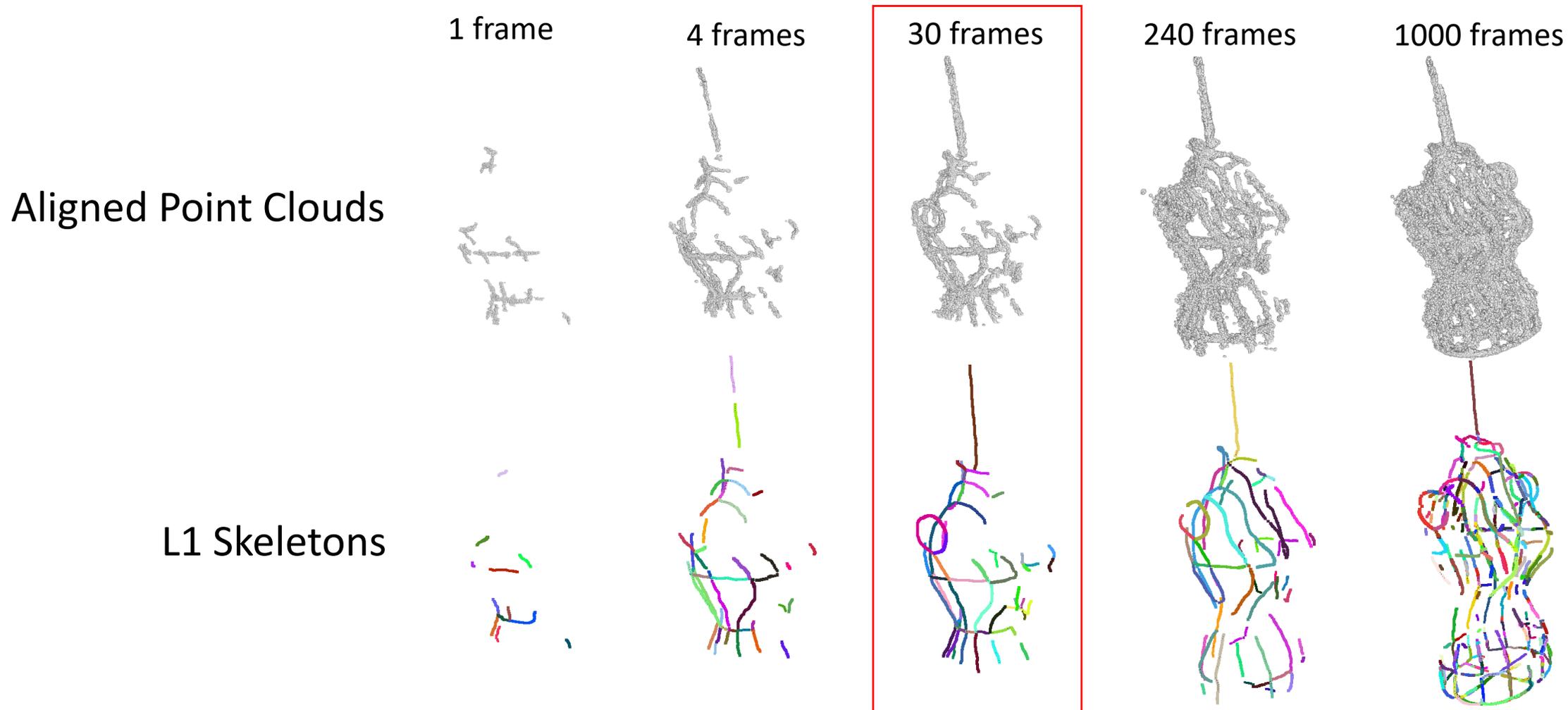
A full depth frame



Depth samples of the thin structure

Key Issue #2: Data Consolidation

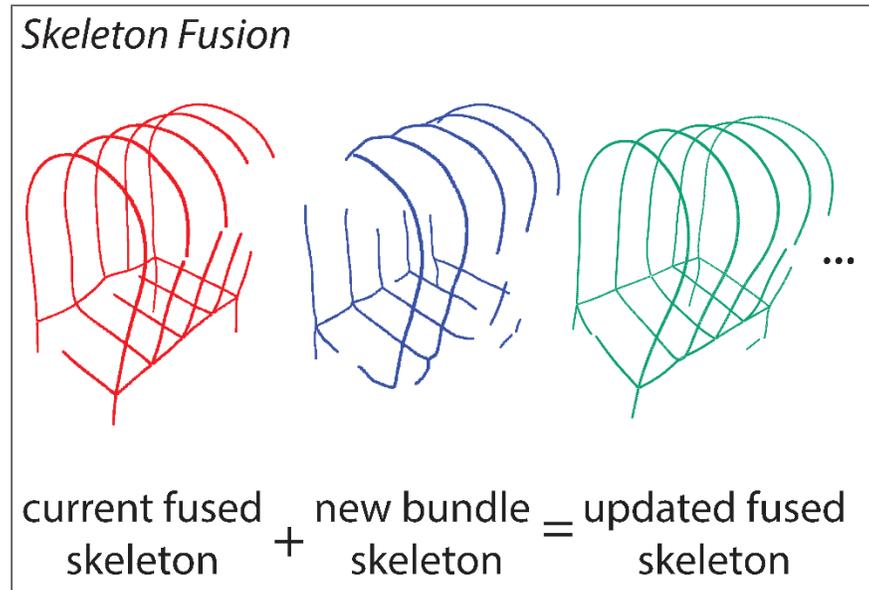
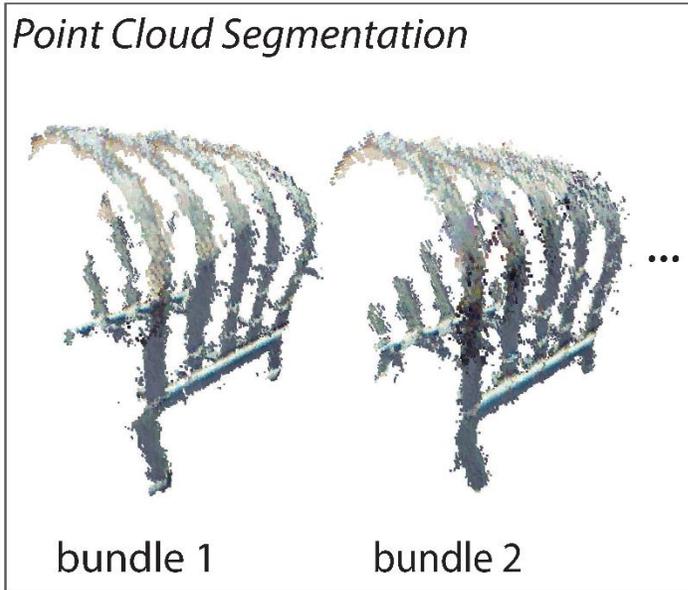
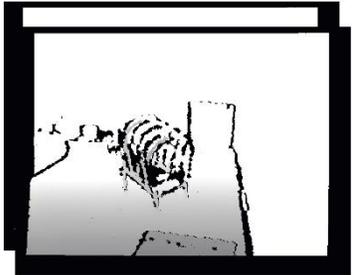
Group depth frames into bundles for data consolidation



Algorithm Pipeline of CurveFusion

- 1) Perform segmentation to obtain bundles of depth samples on the thin structure
- 2) Extract a partial skeleton from each bundle of depth samples
- 3) Fuse all partial skeletons to form the complete skeleton of the whole wire model

input RGBD frames



output thin structure reconstruction

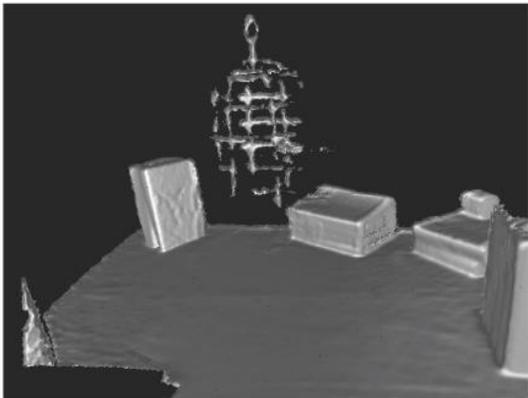


Segmentation Procedure

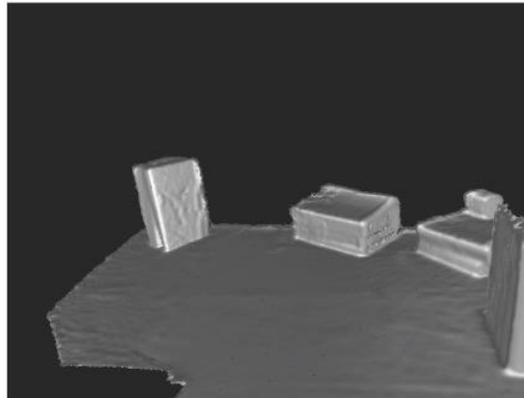
(a) input bundle



(b) fusion result



→
topological
operations



Segmentation Procedure

(a) input bundle



(c) bundle difference set

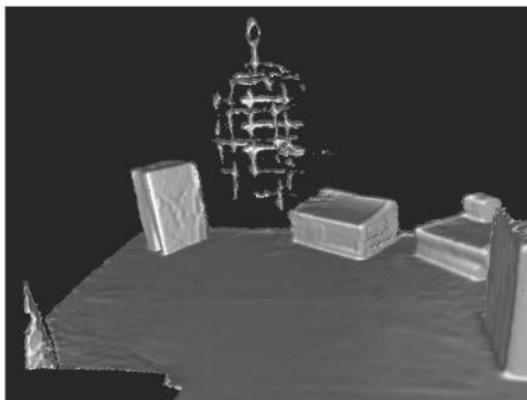


(d) thin structure points



small objects
removal

(b) fusion result



topological
operations

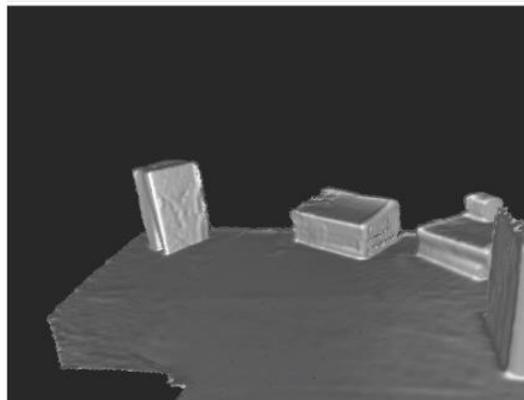


image
difference set



Extracting Curve Skeletons: L1 Skeleton^[1]

Bundle Point Cloud



L1 Skeletons

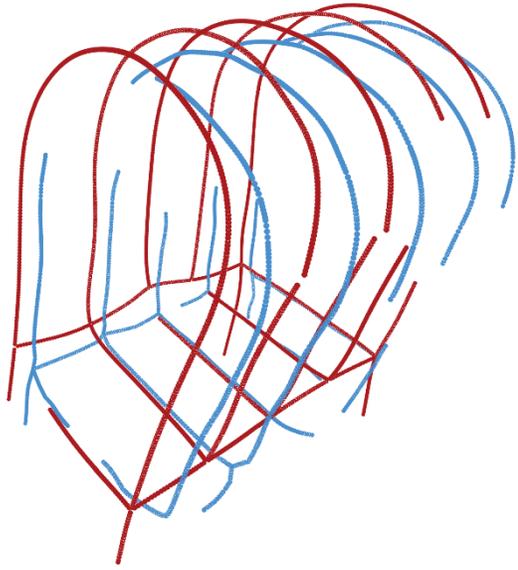


Aligned Skeletons

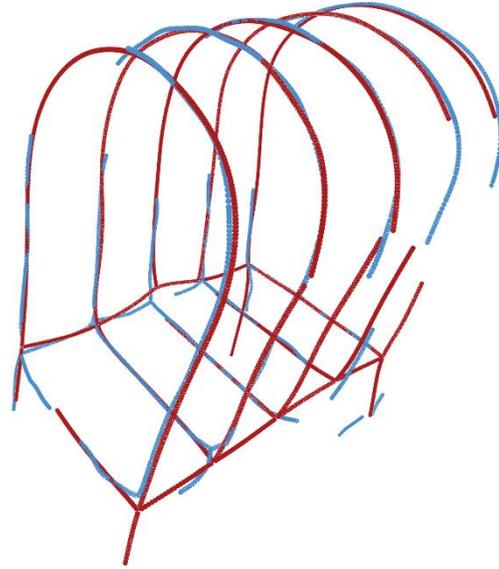


[1] Hui Huang, Shihao Wu, Daniel Cohen-Or, Minglun Gong, Hao Zhang, Guiqing Li, and Baoquan Chen. 2013. L1-medial Skeleton of Point Cloud. In ACM SIGGRAPH. ACM, New York, NY, USA, Article 65, 8 pages.

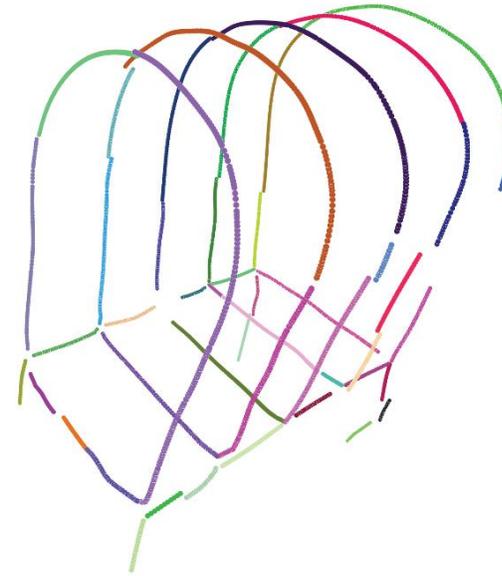
Fusing Bundle Skeletons Together



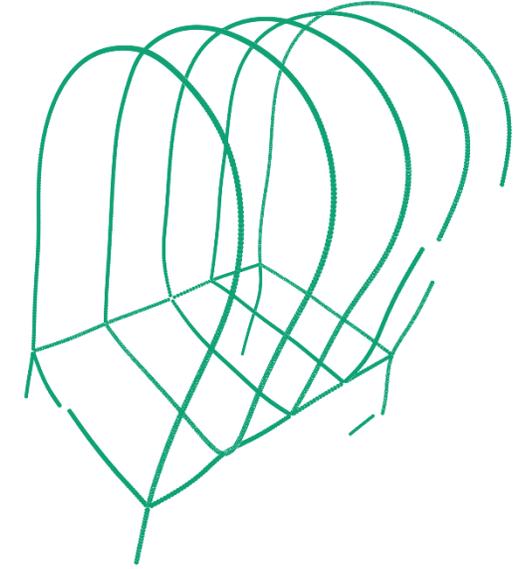
Bundle skeleton and fused partial skeleton



After alignment



After merge



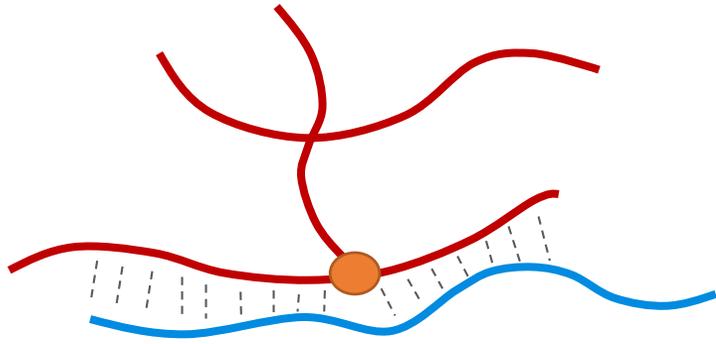
New partial skeleton

Red: Already Fused Partial Skeleton

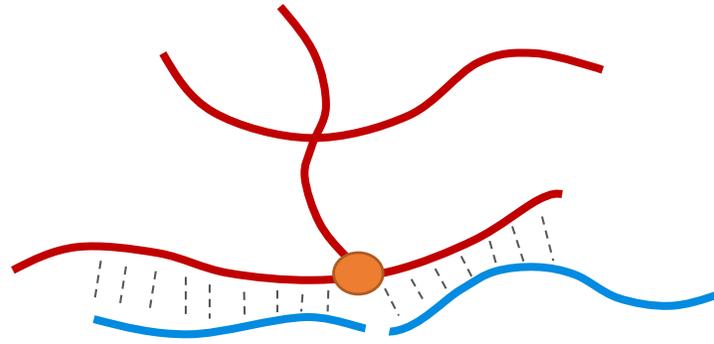
Blue: New Bundle Skeleton

Green: New Partial Skeleton

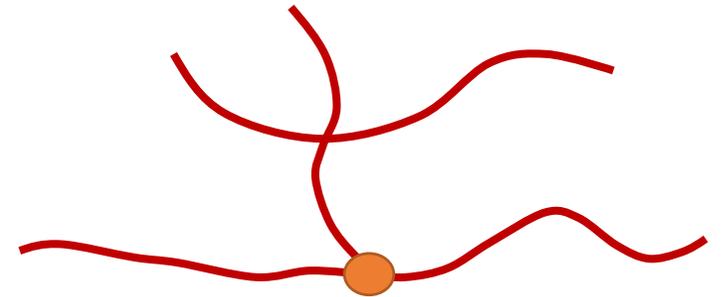
Fusing Bundle Skeletons Together



before merge



curve splitting



after merge

Red: Already Fused Partial Skeleton

Blue: New Bundle Skeleton

Fusing Bundle Skeletons Together

Skeleton fusion:

Results

RGB Images



Ground Truth



Our Results



Results

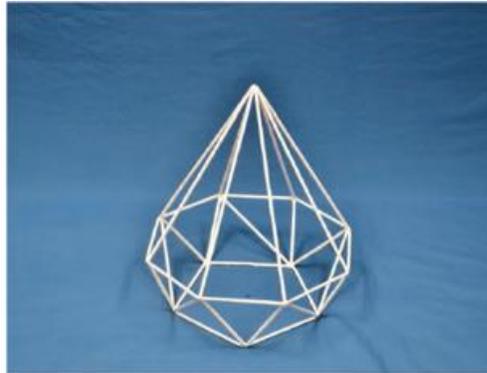
RGB Images



Ground Truth



Our Results

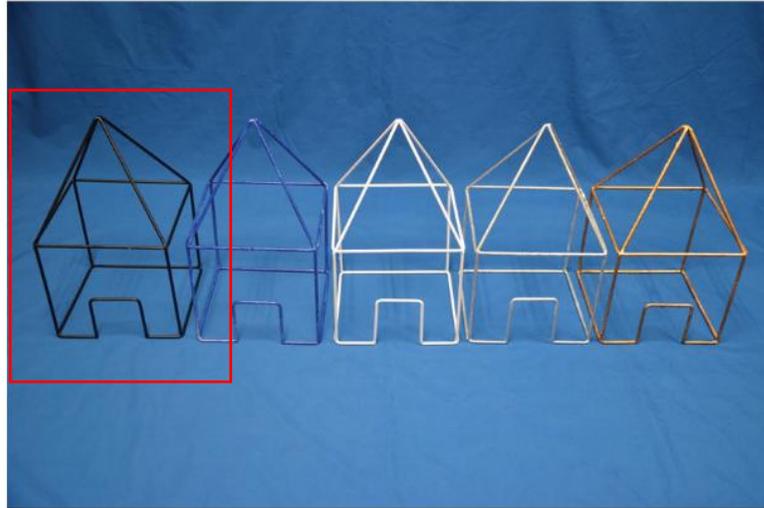


Evaluation – Different Colors

Black objects cannot be scanned



Scanning setup



Reference image



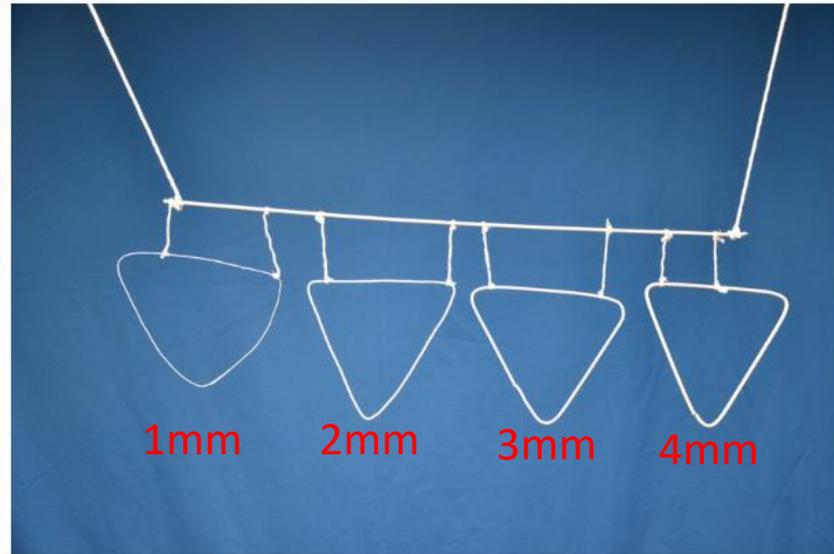
Aligned point cloud

Evaluation – Different Diameters

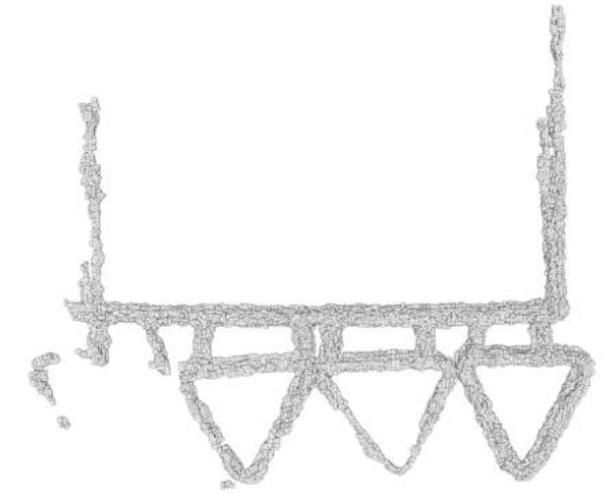
Wires of diameter less than 2 mm cannot be captured by Kinect V1



Scanning setup



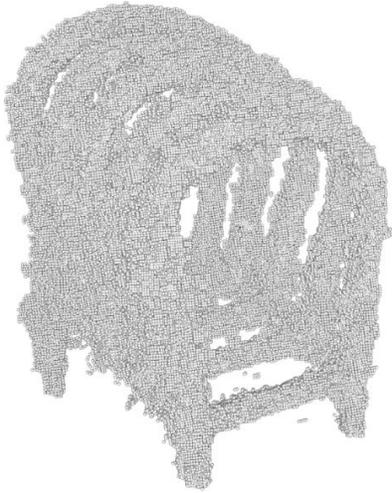
References



Aligned point cloud

Evaluation – Different Camera Pose Estimations

BundleFusion^[1]

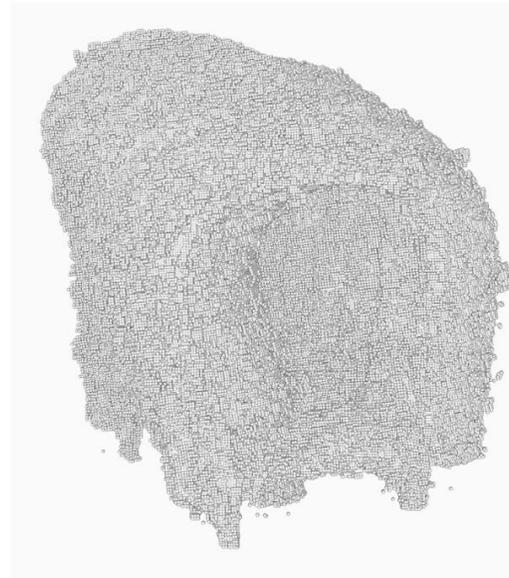


Aligned
point cloud



Our reconstruction

KinectFusion^[2]



Aligned
point cloud



Our reconstruction

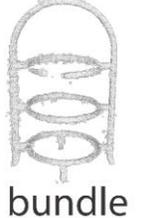
[1] Angela Dai, Matthias Nießner, Michael Zollhöfer, Shahram Izadi, and Christian Theobalt. 2017. **BundleFusion: Real-Time Globally Consistent 3D Reconstruction Using On the Fly Surface Reintegration**. ACM TOG 36, 3, Article 24 (May 2017), 18 pages.

[2] Richard A. Newcombe, Shahram Izadi, Otmar Hilliges, David Molyneaux, David Kim, Andrew J. Davison, Pushmeet Kohli, Jamie Shotton, Steve Hodges, and Andrew Fitzgibbon. 2011. **KinectFusion: Real-time Dense Surface Mapping and Tracking**. In IEEE ISMAR (ISMAR '11). IEEE Computer Society, Washington, DC, USA, 127–136.

Evaluation – Different Sensors



PrimeSense



RealSense

FAILED



Artec Space Spider

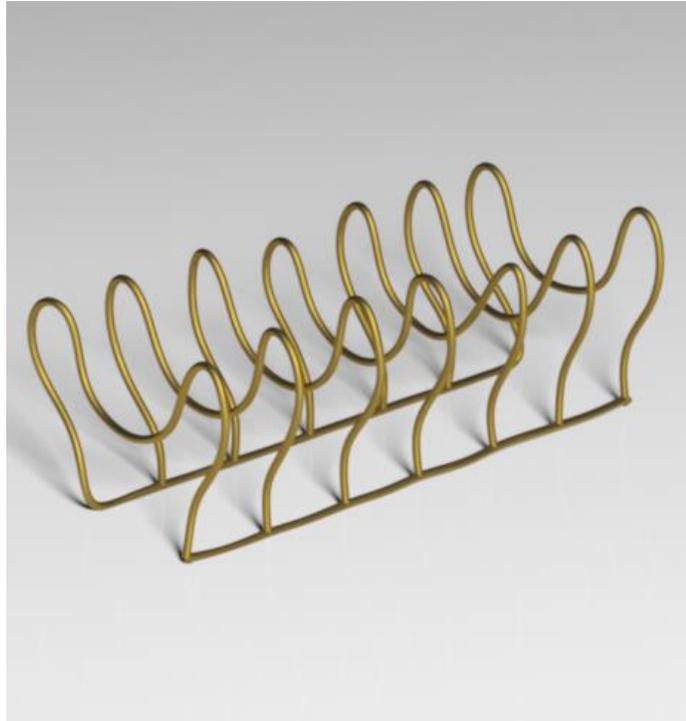


Comparison with [Liu et al. 2017]

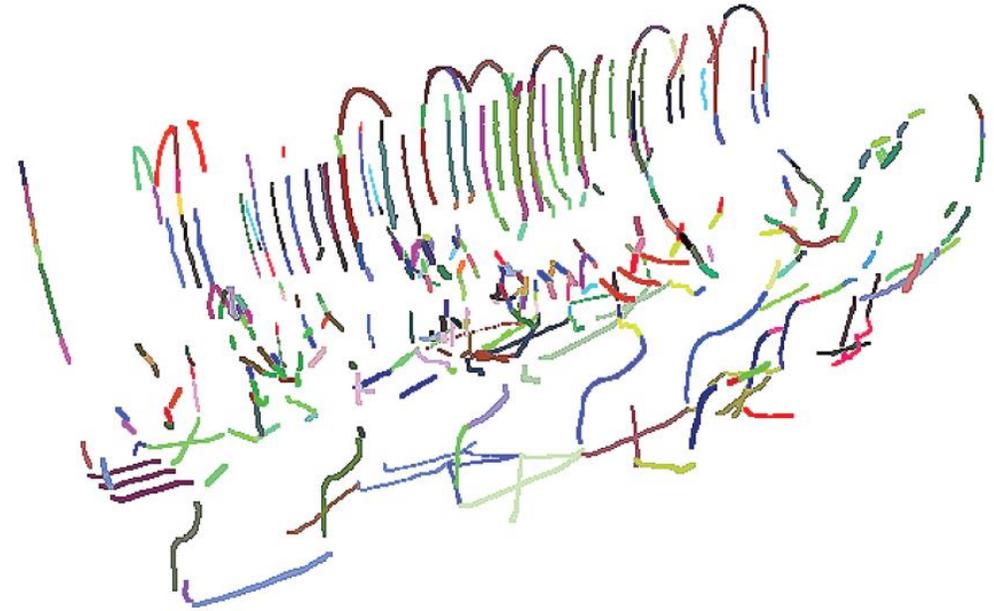
Reference Image



Our Result



Liu et al. 2017



Lingjie Liu, Duygu Ceylan, Cheng Lin, Wenping Wang, and Niloy J. Mitra. 2017. **Imagebased Reconstruction of Wire Art**. ACM SIGGRAPH 36, 4, Article 63 (July 2017), 11 pages.

Comparison with [Tabb et al. 2013]

Reference Image



Our Result



Tabb et al. 2013



A. Tabb. 2013. **Shape from Silhouette Probability Maps: Reconstruction of Thin Objects in the Presence of Silhouette Extraction and Calibration Error.** In 2013 IEEE Conference on Computer Vision and Pattern Recognition.

Limitations

1. Cannot scan black wires or wires of diameter less than 2 mm
2. Cannot reconstruct dynamic wires
3. Wires are assumed to have a constant radius
4. Reconstruction is not real time.



Future Works

1. Real time performance
2. Thin structures of varying radius or non-circular cross-section
3. Hybrid structures

Reference



Preliminary result



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Thank You!



reference image



our reconstruction